



GAME DEVELOPERS CONFERENCE

MOSCONE CENTER
SAN FRANCISCO, CA

MARCH 19-23, 2018
EXPO: MAR 21-23, 2018

Registration by fax or mail for Game Developers Conference® 2017 closes on **March 14, 2018 at 1:00pm PT**. Registrations after this date must be submitted on-site at Moscone North in San Francisco, CA.

GDC 2018 REGISTRATION

STEP 1 CHOOSE A GDC PASS

For detailed session information, see our website at gdconf.com.

Please review the pass descriptions at gdconf.com/attend/passes.html before selecting your pass type as each permits access to different material.

Please check your choice below.

KEY REGISTRATION PRICING DATES:

Early Ends 1/31 11:59pm PT	Regular Ends 3/17 11:59pm PT	On-site 3/18-23
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ALL ACCESS (NOW INCLUDING VRDC@GDC)

SAVE UP TO \$500 PER PASS!

Early \$1,949 | Regular \$2,349 | On-site \$2,449

GDC CONFERENCE + SUMMITS

SAVE UP TO \$500 PER PASS!

Early \$1,649 | Regular \$2,049 | On-site \$2,149

OPTION TO ADD VRDC@GDC for \$400

GDC CONFERENCE

SAVE UP TO \$730 PER PASS!

Early \$999 | Regular \$1,429 | On-site \$1,729

OPTION TO ADD VRDC@GDC for \$400

GDC SUMMITS

SAVE UP TO \$230 PER PASS!

Early \$799 | Regular \$929 | On-site \$1,029

OPTION TO ADD VRDC@GDC for \$400

EXPO PLUS

SAVE UP TO \$100 PER PASS!

Early \$299 | Regular \$349 | On-site \$399

EXPO

SAVE UP TO \$150 PER PASS!

Early \$149 | Regular \$249 | On-site \$299

AUDIO CONFERENCE TRACK + TUTORIAL

SAVE UP TO \$200 PER PASS!

Early \$749 | Regular \$849 | On-site \$949

GDC EDUCATORS SUMMIT*

Early \$349 | Regular \$349 | On-site \$349

INDEPENDENT GAMES SUMMIT*

Early \$349 | Regular \$349 | On-site \$349

*Limited number of passes available

Note: Savings calculations are based on the difference in maximum savings scenario per pass (early rate) and maximum cost scenario per pass (on-site price).

ATTENDING SESSIONS



Seating for all sessions and programs is on a first-come, first-served basis. Pre-registrations for Summits, Tutorials, and Bootcamps are not accepted.

HOW TO REGISTER

ONLINE: Register at gdconf.com. Payment by credit card, check, or wire transfer is accepted online.

EMAIL: Email your completed registration to gdcregistration@ubm.com.

MAIL OR OVERNIGHT COURIER: Mail your completed registration, along with check or credit card payment to: Events Registration Services Group, GDC 2018, 131 W First St, Duluth, MN 55802 USA. Make all checks or money orders payable to **Game Developers Conference**.

FAX: Fax your completed registration form, along with credit card payment to (218) 740-6883.

QUESTIONS: Contact the GDC Registration Department at (415) 947-6926 or toll free at (866) 535-8997, Monday-Friday from 9am-4pm PT. To reference our complete registration policies please visit: gdconf.com/attend/policies.html.

***AGE LIMITS:** Due to safety concerns, no one under the age of 18 (including infants in strollers), will be permitted at the Game Developers Conference®.



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STEP 2 REQUIRED INFORMATION

This information is required, excluding your Twitter handle which is optional, in order to process your registration.

Name _____

Occupation _____

Company _____

Address _____

City/State/Zip _____

Country/Postal Code _____

Email* _____

Twitter Handle** _____

**Your email address is required to complete registration. We will use your email address to send you information about other offerings, including events, products and services, as described in the Privacy Policy. You can view the privacy policy at legal.us.ubm.com/privacy-policy/*

***We will not use your Twitter handle for marketing purposes. Your Twitter handle will only be printed on your badge. If you do not want your Twitter handle printed on your badge, please leave the field blank.*

STEP 3 METHOD OF PAYMENT

Full payment is required prior to the start of the event. We do not accept purchase orders. You are not registered until you receive confirmation online. Make all checks or money orders payable to Game Developers Conference. Please make your selection below.

CREDIT CARD

Cardholder Name _____

Credit Card Number _____
(Amex, Visa, MasterCard)

Contact Email _____

Authorized Signature _____

Expiration Date _____

WIRE PAYMENT/CHECK PAYMENT: PLEASE SEND AN INVOICE TO THE EMAIL ADDRESS BELOW.

Email* _____

Payments by invoice must be received prior to March 2, 2018 at 1:00pm PT.

BILLING ADDRESS

Billing address is the same as the profile address.

Name _____

Address _____

City/State/Zip _____

Country/Postal Code _____

Phone _____

DISCOUNT PROMOTION CODE

➔ If you have a discount promotion code, please enter it below. Only one discount code can be applied per pass and at time of registration. Discount codes are not applicable retroactively. Discount codes cannot be combined with other discounts including alumni, IGDA, exhibitor, or group discounts. To be eligible for discounts, we must receive your registration by the date specified in the discount promotion - postmarks are not accepted. Discount codes are subject to review.

Code _____

EVENT BADGES

➔ Badges will not be mailed in advance of the event. To check in for your badge, you will need to use the same email address used when you registered, this is noted on your registration receipt. Please bring a copy of your confirmation along with a government issued photo ID to collect your badge. Please care for your badge. A non-refundable replacement fee will apply for all duplicate badge requests. Short range "Touch 'N Go" NFC badges will be in use at GDC 2018.

Registration for this event or attendance at sponsored sessions or developer days does allow release of your contact information and email address to program sponsor(s).

CANCELLATIONS, SUBSTITUTIONS, DOWNGRADES & UPGRADES

➔ If you need to cancel your registration, you may do so for a full refund, less a \$300.00 service charge until Wednesday, February 23, 2018. Attendees who do not cancel in writing by the deadline date are liable for the pass cost and will be charged for the full registration fee. No refunds are available for no-shows. If you are unable to attend the event, we recommend that you send a substitution in your place. Changes to registrations must be presented in written form. Please download the Registration Update Form at gdconf.com/attend/policies.html and fax your cancellation, changes or substitution request to (218) 740-6883, email to gdcregistration@ubm.com, or mail your request to:

Event Registration Services Group, Game Developers Conference 2018
131 W First St , Duluth, MN 55802

Written requests for a downgraded pass must be received no later than Wednesday, February 23, 2018 for a full refund on the difference of registration fees between the value of the original and downgraded pass. Requests received after Wednesday, February 23, 2018 cannot be accommodated. Upgrade pass requests must be submitted in writing and faxed to (218) 740-6883, or emailed to gdcregistration@ubm.com, along with payment information for the difference in value.



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This information helps us more closely align conference content with your interests. Please answer all questions to complete your registration. Fields marked with the red * are required

1 | What's your job focus? (Select all that apply)*

- Audio
 - Game Design
 - Business & Marketing/PR
 - Production/Team Management
 - Programming/Engineering
 - VR/AR
 - Visual Arts
 - Other
-

2 | What's your company focus? (Select all that apply)*

- Console Market
 - Funding / VC
 - Game Monetization Market
 - Marketing/PR
 - Media/Influencer
 - Mobile Market
 - Outsourcing/Localization
 - PC/Mac Market
 - Publisher/Distributor
 - Tools/Middleware Market
 - Training/Education
 - Recruitment
 - VR/AR Market - Game
 - Web browser game market
 - Other
-

3 | What's your company size (all divisions)?*

- Over 500
- 251 to 500
- 101 to 250
- 51 to 100
- 21 to 50
- 11 to 20
- 6 to 10
- 2 to 5
- Myself only

4 | What gender do you identify with?

- Male
 - Female
 - Prefer not to answer
 - Other
-

5 | First time attending GDC?*

- Yes
- No